

DeSports Esports Camp Design & Curriculum Workshop for teachers of grades 9-12 and university staff

June 24, 2024, 9:00 am – 3:30 pm
Jarvis Student Innovation Center
DePaul University, 1 E Jackson Blvd, Chicago

Why DeSports?

DeSports was developed to bridge high school students' enthusiasm for gaming and their capability to pursue careers in computer science and other STEM related fields. Too often passionate gamers do not pursue computing-related careers due to a lack of computer self-efficacy, accessible career learning resources, and relatable industry role models. By grounding the DeSports curriculum in esports, students who might otherwise forgo computing programs will be motivated by the link between their sport and their possible future careers in computer science and STEM.

What is DeSports?

DePaul's Jarvis College of Computing and Digital Media is offering the third annual DeSports as a week-long summer day camp. During the program high school students enjoy immersive esports experiences; learn about computer science related fields; build agency through essential Global Professional Skills such as communication, collaboration, creativity, problem solving within a technical context, and empathic support; and nurture a healthy, positive, and reflective community.

While DePaul implements DeSports as a week-long camp, the curriculum may be adapted to other out-of-school time implementations, such as an after-school club.

Workshop Learning Outcomes

Teachers and staff interested in this program are invited to this workshop to explore DeSports and learn about:

- ◇ The impact of esports on students' academic growth, global professional skills, and feeling part of a community.
- ◇ The program's structures that intentionally activate student agency through reflection and performance tasks.
- ◇ How essential themes like storytelling and servant leadership guide students' understanding of healthy community and teamwork.
- ◇ The power of storytelling to leverage deep understanding and connections about computer science skills and careers with an esports lens.

By the end of the workshop, participants will have a copy of the DePaul Esports Camp Guide and knowledge for how to run it for students in their organization.

Join Us!

Register, at no charge, at: <https://bit.ly/DeSportsWorkshop>

For more information, contact desports@depaul.edu

